## Schedule of Events

## **Friday**

Lobby II

Room 310

Room 310

Patriot Room

Patriot Room

Lobby II

12:00 p.m. Registration Opens

1	Con Suite Opens	Room 309		
	Operations Opens	Lobby II		
2:00 p.m.	Art Show Opens	Garden Spot		
2.00 p	Dealers Room Opens	Apollo Room		
4:00 p.m.	Open Gaming	Lobby II		
	What Does the Well-Dressed Steampunk Wear?	Patriot Room		
<b>P</b>	— J. Ugly Shoes, A. White			
6:30 p.m.	Opening Ceremony — All Guests	Patriot Room		
	Is Good Art Automatically Good Cover Art?	Patriot Room		
1	— V. Di Fate, L. Anders, W. Spencer, S. White			
	The Huntsville Science Fiction Writer's Group	Lobby II		
	and Cake Appreciation Society Readings — 2 hours	•		
8:00 p.m.	Advanced Propulsion Concepts — L. Johnson	Room 310		
	Art Show Closes			
	Dealers Room Closes			
	Guest Reception — All Guests — 90 minutes	Patriot Room		
	Registration Closes — See Signs for After-Hours Registration			
10:30 p.m.	Friday Night Dance — M. McCormack & M. Freeman	Lobby II		
Saturday				
9:00 a.m.	Registration Opens	Lobby II		
	Art Show Opens	Garden Spot		
	Dealers Room Opens	Apollo Room		
	Reading: Steve White St. Antony's Fire	Patriot Room		
	· · · · · · · · · · · · · · · · · · ·	ite Prep Room		
	— Nancy Cucci	1		
11:00 a.m.	Gaming, Fandom's Entry Drug — S. Jackson, W. Buff, S. White	Patriot Room		
	Reading: Chris Berman	Room 310		
12:00 p.m.	Slide Show: How The Future Was — Vincent Di Fate	Patriot Room		

Note: All posted schedules are more current than what you see here.

Gaming: Play Steve Jackson Games with MiB — Session I — 4 hrs

Reading: Kimberly Richardson Tales from a Goth Librarian

Space Junk and How It May Change Your Life — L. Johnson

1:00 p.m. Slide Show: Pyr Books Presents — L. Anders

2:00 p.m. Guest of Honor Ceremony — All Guests

## Schedule of Events

3:00 p.m.	Registration Closes — See Signs for After-Hours Registration		
•	What's New at SJG — S. Jackson	Patriot Room	
	Make It & Take It: Origami — R. Ray — 2 hrs	Room 310	
	Di Fate of the Art Show — Vincent Di Fate	Garden Spot	
4:00 p.m.	Reading: Wen Spencer Tinker 3	Patriot Room	
•	Gaming: Play Steve Jackson Games with MiB — Session II S. Jackson Orbiting — 4 hrs	Lobby II	
5:00 p.m.	Whit(h)er NASFiC — Does NASFiC make sense anymore as	Patriot Room	
	an alternative for those who can't go to an overseas Worldcon?  — M. Kennedy, W. Buff		
	Reading: Les Johnson Back to the Moon		
	Art Show Closes		
	Dealers Room Closes		
6:00 p.m.	How to Write for Publication — L. Anders, W. Spencer	Patriot Room	
	Reading: Stephanie Osborn	Room 310	
7:00 p.m.	Sex in Space: Reproductive Biology and Zero G — S. Osborn	Patriot Room	
	Reading: Allan Gilbreath	Room 310	
	Art & Charity Auction	Lobby II	
9:00 p.m.	Where's My Flying Steamship? An Introduction to Steampunk	Patriot Room	
	— L. Anders, K. Richardson, J. Ugly Shoes, A. White, A. O		
10:00 p.m.	Small Press Publishing: Publicizing Your Work	Patriot Room	
	— A. Gilbreath, S. Osborn, C. Berman, K Richardson	- 44	
11:00 p.m.	Concert: Jeff Ugly Shoes & the Cemetery Surfers	Lobby II	
	Sunday		
	•		
10:00 a.m.	Art Show Opens	Garden Spot	
10.00	Dealers Room Opens	Apollo Room	
	Munchkin Booty with the occasional SJ	Apollo Room	
11:00 a.m.	Roundtable: Argh! It's talk to a convention guest day — 2 hours — <i>S. Jackson</i> , et al.	Lobby II	
	The Year in Movies — Gary Shelton	Patriot Room	
12:00 n m	Reading: Stephanie Osborn	Patriot Room	
	Autographs — All Guests — 2 hours	Lobby II	
	Art Show Closes	Loody II	
2.00 p.m.	Dealers Room Closes		
3:00 n m	Con Suite Closes		
	Dead Dog (Time approximate; help us with tear down	Lobby II	
0.00 p.m.	and move out and it might start sooner!)	2000y 11	
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