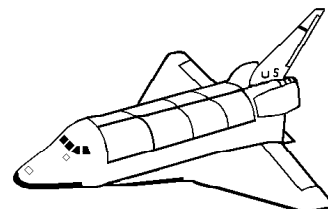


The



SHUTTLE

Our 20th Year of Publication

September 2000

The Next NASFA Meeting will be 16 September 2000; Program at Barnes & Nobel

Con†Stellation ConCom Meetings 14 September, 28 September, and 12 October 2000

Oyez, Oyez

The next NASFA meeting will be 16 September 2000. The business meeting will start at the regular time (6P) and the regular location (room 130 of the Madison City Municipal Building), but after that things get more complicated.

The September program will be at the Barnes & Nobel bookstore on University Drive at 7:30P. The subject is "What's new, what's hot, and why haven't you read Harry Potter?"

The September after-the-meeting-meeting will be at Ray Pietruszka and Nancy Cucci's house. Come prepared to celebrate numerous September birthdays.

This issue of the Shuttle is missing the Receivables and LoCs, which are being held over to the October issue in order to keep this month to a somewhat manageable size. The October issue will have a very early deadline so work on it can (at least in theory) be put to bed before Con†Stellation XIX.

Remaining Con†Stellation XIX ConCom Meetings Set

The next Con†Stellation XIX: Virgo con committee meeting will be held Thursday 14 September 2000 at Mike Kennedy's house. This will be an eating meeting with the eating starting at 6:30P and the meeting proper afterwards. Contact Mike at 883-5922 if you need directions.

After that, the next con committee meeting will be two weeks later — Thursday 28 September 2000, also at Mike Kennedy's house. Eating again begins at 6:30P with the meeting to follow.

The final con committee meeting will be held at the hotel on 12 October 2000 — the day before the con begins. There will also be a dinner out with many of the con guests that night. Stay tuned for further details of these happenings.

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Deadline for the October 2000 issue of The NASFA Shuttle is Friday, 29 September 2000.

August Minutes

by Samuel A. Smith, Un-Cameraed

The August meeting of the North Alabama Science Fiction Association was called to order on Saturday, August 12, 2000 in Room 130 in the Madison City Municipal Building at 6:30P by an Un-Gaveled and Un-Cricketed President Anita Eisenberg.

OLD BUSINESS

The Annual NASFA Picnic will be held on August 26th at Mike Kennedy's house (now past).

Mike Kennedy made and handed out copies of the *Shuttle* mailing list to be gone over by the *ad hoc* clean up committee.

NEW BUSINESS

Randy Cleary has his own web site: < <http://personal.bellsouth.net/~rbccleary/>>, containing free samples of Randy's clip art and other stuff.

We have received a copy of the SFSFS Calendar — fan boy heaven!

Randy has Swordplay Alliance flyers and pictures.

Jim and Tracey Kennedy have puppy pictures!

Jack Lundy announced that the Huntsville Fashion Council will be having a fashion show this coming September 30th. These are the people who in the past have done the "Divorce Wear" show during the Masquerade intermission at Con†Stellation.

CONVENTION BUSINESS

The next Con†Stellation Con Committee meeting will be August 17th (now past).

Con†Stellation has filled the last of its four guest slots! The guests for this year's Con†Stellation are: Debra Doyle and James D. Macdonald (GoHs), Eric Flint (MC), Kenneth Waters (AGoH), and Julie Wall (FGoH). Also expected to attend Con†Stellation this year are Geoffrey A. Landis and Mary Turzillo.

Anita Eisenberg announced that the T-Shirt color Jade is being dropped this year. The replacement color is Sea Teal. Karen Hopkins will be this year's T-Shirt Maven(ette), since Anita is Co-Chairing.

ANNOUNCEMENTS

See New Business.

The meeting was adjourned at 6:47P. The program was the Annual NASFA Auction. The After-The-Meeting-Meeting was held at Russell McNutt's house.

NASFA Calendar

SEPTEMBER

- 04 Labor Day.
- 09 BD: Mike Cothran.
- 11 BD: Ray Pietruszka.
- 14 Con†Stellation Con Committee Meeting at Mike Kennedy's house.
- 16* NASFA Meeting — 6P Business at the Madison City Municipal Building. 7:30P Program at Barnes & Nobel. ATMM at Nancy Cucci and Ray Pietruszka's house.
- 26 BD: Jenna Victoria Stone.
- 28 Con†Stellation Con Committee Meeting at Mike Kennedy's house.
- 29 BD: Nelda Kathleen Kennedy.

30 Rosh Hashanah.

OCTOBER

- 02 BD: Jann Melton.
- 06–09 Gaylaxicon 2000 — Arlington VA.
- 09 Columbus Day.
- 09 Yom Kippur.
- 12 Dinner out with Con†Stellation guests, location TBD.
Con Committee Meeting at the hotel.
- 13–15 Con†Stellation XIX — Huntsville AL.
- 15 BD: Robert Buelow.
- 20–22 Necronomicon 2000 — Tampa FL.
- 21* NASFA Meeting — 6P Business, 7P Program, at the Madison City Municipal Building. ATMM TBD.
- 25 BD: Marie McCormack.
- 26–29 World Fantasy Convention — Corpus Christi TX.
- 27 BD: Gabrielle Mitchell.
- 31 Halloween.

NOVEMBER

- 07 Election Day.
- 10–12 Tropicon 19 — Hollywood Beach FL.
- 11 Veteran's Day.
- 11 Remembrance Day (Canada).
- 17–19 Exoticon — New Orleans LA.
- 18* NASFA Meeting — 6P Business, 7P Program, at the Madison City Municipal Building. ATMM at Mike Kennedy's house.
- 22 BD: Nancy Renee Peters.
- 23 Thanksgiving Day.
- 23 BD: Michael D. Kennedy.
- 23 BD: Wilson "Bob" Tucker.
- 24–26 Concat 12 — Knoxville TN.
- 29 BD: Howard Camp.
- 30 BD: Richard Gilliam.

DECEMBER

- 12 BD: Toni Weisskopf.
- 16* NASFA Meeting — 6P Business, 7P Program, at the Madison City Municipal Building. ATMM TBD.
- 17 BD: Robin Ray.
- 19 BD: Harry Warner, Jr.
- 22 Hanukkah.
- 25 Christmas Day.
- 26 BD: Michael R. Stone.
- 26 Kwanzaa begins.
- 26 Boxing Day.
- 31 New Millennium's Eve Party at Mike Kennedy's house.

Oo

The North Alabama Science Fiction Association meets on the third Saturday of each month. (Unless there is a large nearby convention being held that weekend — in which case we usually hold the meeting on the second or fourth weekend.) The regular meeting location is room 130 of the Madison City Municipal Building. The Executive Committee meeting (if scheduled) is held at 5P. The business meeting is held at 6P. The program begins at 7P. Anyone is welcome to attend any of the meetings. There is usually an after-the-meeting meeting with directions available at the program.



art by Randy B. Cleary

Jophan Family Reunion

A Convention Review
by Mike Kennedy

The Jophan Family Reunion — a traditional Birmingham-area late summer relaxicon — was held 18–20 August 2000 at the Holiday Inn in Oxford AL. You may never have heard of Oxford — it’s next door to the somewhat larger and better known Anniston. These cities are stretching the definition of “Birmingham area” and that may have stopped some fen from showing up. Attendance was around 30, whereas a typical Jophan might have had 50 or more there.

The Holiday Inn turned out to be a very conducive facility for a relaxicon. The pool and adjacent jacuzzi were enjoyed by a lot of fen during the weekend. I even went out to sit by the pool for a while and vicariously enjoy them — though I successfully resisted the pressure trying to lure me in. There was also a nice-sized lawn, complete with a gazebo, right outside the con suite. Why is this important? Well croquet played a big part at the con. In fact, you could say that the games Friday and Saturday nights plus the run to a local pizza restaurant were the “programming” for the con.

The con suite is quite important at a relaxicon of course. Jophan came through here quite nicely. The con furnished some of it directly and other food and drink was brought in by the attendees. There was always something tempting to nibble on. The suite itself was nicely set up, with lots of comfortable

seating which was rearranged continuously throughout the weekend depending on what conversations or games were going on.

There was one room party at the con. Naomi Fisher and Patrick Molloy threw a party Saturday night, in part to promote the Boston Worldcon bid and in part just because they wanted to. (All of fandom loves the fact that Naomi loves to throw parties!) There were nice munchies but undoubtedly the highlight was the ice cream bar. There were 3 varieties of ice cream and enough toppings to create almost any type of sundae you could imagine.

Being an ultra-relaxicon, Jophan doesn’t have a slate of guests but they do have a Fan GoH — sort of. Since it is styled as a “family reunion” (and that appellation has it’s own story) what they actually have is a Relative of Honor. I was honored this year to be selected as the RoH. I was also honored that several people made the trek down from Huntsville to attend Jophan.

There have been a few years without a Jophan Family Reunion and plans are usually made only a few months out, so I can’t tell you about when or where the next one will be. Stay tuned to the fannish grapevine, though, and drop in to the next one if you possibly can for a fun, relaxed weekend.

Chicon 2000

or, What I Did on my Summer Vacation
by Mike Kennedy

The 58th World Science Fiction Convention, aka Chicon 2000, was held 31 August–4 September 2000 in Chicago IL. Invited guests included Author GoH Ben Bova, Artist GoH Bob Eggleton, Editor GoH Jim Baen, Fan GoHs Anne and Bob Passovoy, and Toastmaster Harry Turtledove.

This is the story of my trip to that con. No doubt I’ll leave out things I should have mentioned and get thing out of order or otherwise wrong. Tough. If a weekend trip to a local con is like a sprint, then a Worldcon could be likened to running a marathon. Recording, or even remembering, every step along the way is probably not possible and certainly not productive. Conventions are enjoyable (or occasionally not) in an entirely subjective way and I hope you get some sense of that from this report.

I’ve reported on a number of Worldcons over the years and whenever I do so I have to decide what format to use. I have no formula for deciding this, but I do like to mix it up a bit from time to time. This year you’re stuck with a travelogue for the main report. Take a look at the sidebars for more fact-based reporting on various aspects of the con.

Having been to Chicago several times before (twice for Worldcons) I decided quite early in the planning process to make this one a “quick” trip, concentrating primarily on the con and not the many, many tourist attractions of the city itself. Fortunately I was able to snag a free airline ticket (using frequent flyer miles that were expiring). I couldn’t get my ideal itinerary due to restrictions on free tickets, but didn’t do too bad, traveling on Wednesday morning (30 August) and returning Tuesday morning (5 September). This timing let me be in

Chicago early enough to pick up my convention registration before the con officially opened and stay through the dead dog party. But I’m getting ahead of the story.

The actual trip to Chicago was relatively uneventful even if it was low-level torture. (Cramming my oversized frame into an under-padded, tiny airline seat is definitely an exercise in masochism.) My brother Jim kindly offered to take myself and Sam Smith (who had a similar — though not identical — travel schedule) to the airport. My flight took me via Delta from Huntsville to Atlanta, where I made a connection to Chicago’s O’Hare airport. There was one other fan on the same flights and I ran into another at the connection in Atlanta. I also chatted briefly with Joe and Gay Haldeman who joined the flight in Atlanta — renewing an acquaintance that dates back over 15 years to when Joe and his brother Jack were guests at Con†Stellation II in Huntsville.

I won’t bore you with the rest of the travel details, but I did make it to the Hyatt Regency hotel about a half hour later that I would have guessed and still early in the afternoon. (Sam had less luck, being delayed over 2 hours on the ground in Cincinnati. Yep, he was stuck on the airplane.) Check in to the hotel was painless and quick. I was pleased to get, quite by accident, a room on a very low floor. The Hyatt — the headquarters hotel for this con as well as for two prior Chicons — is in two towers. The majority of it’s function space is below ground level under those towers while several functions (including the Hugo Awards and Masquerade) were held in other hotels. Getting back to one’s room after some major functions, or even coming back from a party in the other tower, can mean quite a wait for

Robert Sacks: RIP

by Mike Kennedy

Every year we lose a few pros and fans who have touched our collective lives in special ways. For myself, the shock at this year's Worldcon was finding out that Robert Sacks had died on August 18th. He was wonderfully commemorated in the first issue of the convention newszine (the *Chicago Moon-Times*) but I still feel I must put my own two cent's worth in.

I suspect the majority of the people reading that first issue of the aforementioned zine had no clue who Robert Sacks was. And some of those that knew him did not like him. But whether they liked him or not, *everyone* should have respected him.

If Joe or Jane Phan vaguely recognized Robert's name, it was probably from his byline in various Worldcon newszines from the past two decades. For myself, as well as for perhaps 5% of the rest of the con, it was his place in Worldcon Business Meetings that was his claim to fame.

Robert cared passionately about fandom and the Worldcon in particular. At Business Meetings he often argued quite cogently regarding some fine point or other that left us mere mortals in the dark. In point of fact, his positions were often unpopular. But they were almost *never* poorly reasoned. He knew what he was doing, which is a lot more than I can say for most people.

For the most part I had only a nodding acquaintance with Robert Sacks. I did have the honor, however, of sharing one memorable meal with him at a past Worldcon. He happened to show up at a crowded restaurant shortly after my party had been seated. He and I recognized each other and more-or-less simultaneously decided that it made sense for him to join us to avoid taking up another table as well as a possible wait for him. I don't believe that one word regarding Worldcon business was spoken during that meal — nor was anything at all of any great moment discussed. It was just a pleasant meal taken with pleasant company. He was charming and I'll remember that time long after all other memories of the convention itself have faded.

I will miss Robert Sacks as should all who care about this little family called fandom — whether they ever knew him or not they are lessened by his absence.

an elevator. I at least had the option of climbing the stairs.

Picking up my badge and convention paraphernalia was also pretty painless. The lines at pre-reg pickup were very short, if somewhat disorganized. I had a choice of a clip or neck lanyard for my badge. I also had to choose one of two cover designs (both by Bob Eggleton) for the Souvenir Program Book. For completists they were selling copies so you could have both designs, though by the end of the con they were giving them away free. The so-called pocket program consisted of three (3!) fat booklets with a total of almost 400 (!) pages. There was a program guide, a dining guide, and an "events, exhibit, and everything" guide. Put side-by-side the three booklets were about the same size as standard 8.5x11 inch paper. Each was saddle-stapled on the short edge and had one hole drilled in a corner so the three of them could be held

together by a metal shower-curtain ring.

I spent much of the rest of the day Wednesday reacquainting myself with the hotel and schmoozing with friends. Dinner at one of the restaurants in the underground maze of tunnels branching out from the Hyatt was memorable much more for the conversation with friends than the food. After dinner I managed to get in a game of Spades (which I won in last-minute come-from-behind fashion) and laid in a few snacks, purchased from a convenience store cum deli which was also in the maze. I closed out the evening with some quiet time by myself in my room, looking over the program grid.

Since none of the early Thursday programs excited me, and since I anticipated having to get up early starting Friday morning (more about that later) I decided to sleep in Thursday morning. I spent some time catching up on this report, planning my day, and generally bumming around. It was a bit after noon before I finally stuck my nose out into the hall.

Almost as soon as I got to the lobby I ran into friends. Several of them were making noises about searching out some lunch, which sounded good to me. We ended up eating in one of the hotel bars. Their menu during the con was limited primarily to salads but they had a good selection. The Cobb salad I had was really quite good as well as huge.

After lunch I did a little looking around in what the convention confusingly called the Concourse. (Confusingly because the hotel uses that same term for a completely different area, and the hotel term appeared on convention-published maps.) The area housed various fannish exhibits, a lounge area, bid tables, the site selection table, autograph sessions, and the like. Again it hardly seemed like I could turn around without running into friends, some of whom I hadn't seen in years.

After various schmoozing (with perhaps just a little smoffing mixed in) I ended up amongst a group of Spades players again. There were too many for one game and not enough for two so I sat out the first game. Sam had to leave in the middle of the afternoon so I got in the next game. Surprisingly (to me at least) I managed to win for the second time in as many days.

There were two programming items I had planned to attend Thursday — Opening Ceremonies at 4P and the Meet-the-Pros reception at 8P. Spades got in the way of the first of those. Dinner, plus the fact that the reception was in another hotel (the Fairmont), got in the way of the second. Somewhere mixed in with the above I managed to drop by the Internet Lounge and check my email, finding mostly spam.

I chose to go light at dinner (some takeout Chinese) knowing that I would be all too tempted by the food at the parties. That night I made it to the Charlotte in 2004 bid party, the Toronto in 2003 bid party (twice!), the Bucconeer (1998 Worldcon) thank-you party, and the Boston in 2004 bid party. There were many many others that night that I had to skip. The barbecue at the Charlotte party was by far the best "real" food I ran in to that night. The Boston party had the best looking desserts though I sampled them only sparingly since by then I was just about grazed out.

By 10:15P or so I was starting to run out of steam — too much time on my feet during the day I guess — and I had plans brewing for the next day so I decided to make an evening of it, or at least to get to my room and put my feet up for a while. I spent perhaps an hour or a little more relaxing, working on this report, and watching a little TV.

Friday started too damn early because some idiot thought it would be a good idea to schedule the WSFS Business Meetings for 8:30A. Actually, I had it on good authority that

WSFS Business Meeting

The World Science Fiction Society (WSFS) is the unincorporated body that governs the selection of the Worldcon site and Hugo Awards. Individual Worldcon committees, once selected, operate basically independently of WSFS. All members of the current Worldcon are automatically members of WSFS and are eligible to attend the Business Meetings. Meetings at Chicon 2000 were pretty typical, consisting of perhaps 100 people, meaning that small group has a potentially huge influence on the 5000+ who did not attend.

Each year several changes to various rules of the body are proposed. Changes to the WSFS Constitution itself require affirmative votes at two consecutive Worldcons to be ratified. This year, for the first time since the two year ratification procedure was adopted, there was no such business passed forward from the prior Worldcon.

PROPOSED CONSTITUTIONAL AMENDMENTS

Three different Constitutional amendments were proposed to change the structure of the Dramatic Presentation Hugo category. Each of them would have had the effect of adding another Hugo category, but in different ways. The first would have added a Best Television Series category but otherwise left the Best Dramatic Presentation category mostly unchanged. The second would have divided the Dramatic Presentation category in two based on running length (with 100 minutes as the dividing line). The third would have divided the Dramatic Presentation category into Episodic and Non-Episodic Hugos. All three failed, in no small part because there was a marked lack of disagreement among the approaches proposed. A committee was appointed to study the issue and report back at next year's Worldcon. You may be added to an email discussion group on this topic by sending an email request to <RichardRussell@badger.alumni.wisc.edu>.

A Constitutional amendment was proposed to reduce the lead time for Worldcon site selection from 3 years to 2 years. This type of change is proposed quite often as there is significant disagreement among the various groups active in bidding for and running Worldcons. After vigorous debate the proposal failed 38-51.

A relatively minor wording clarification to the Constitution was proposed to clarify how Hugo voting is performed. It passed unanimously. While it should have so substantive practical effect it will still have to be ratified at next year's Worldcon to formally take effect.

A Constitutional amendment was proposed to require NASFiCs to provide financial reports in a fashion analogous to that required of Worldcons. The NASFiC (North American Science Fiction Convention) is regulated by the WSFS Constitution to take place only in years when Worldcon is outside North America. The proposal was

somewhat controversial in part because many people who attend Worldcon Business Meetings would rather do away with NASFiCs entirely. The proposal did pass handily, though, and will need to be ratified at next year's Worldcon to take effect.

OTHER PROPOSED CHANGES

A resolution was proposed to provide a one-time additional year of Hugo eligibility for a large class of works published in English but not published in the United States as of 31 January 2000. It was perceived that the disadvantage such works have in visibility is gradually disappearing due to globalization of publishing and distribution. The resolution passed 53-5. This result made moot a proposed resolution to extend the Hugo eligibility of *The Sky Road*, a novel by Ken MacLeod. A separate resolution was passed (46-13) to extend the Hugo eligibility of issue 9 of the fanzine *STET*. This was felt to be necessary due to an oddity in the way it was dated and distributed. A committee was put into place to consider further consider whether changes in rules are necessary for non-US publications. You may be added to the electronic mailing list for this committee by sending an email request to <hugo2-request@sflovers.rutgers.edu>.

A resolution was proposed to renew a long list of "continuing resolutions." It was the opinion of the chair that if this item did not come to a vote the resolutions would continue anyway, but if they did come to a vote they could either be continued or not. In particular, one of the items (from 1978) calls for the establishment of a permanent incorporated body (WSFS, Inc.) to exist separately from individual Worldcons and to administer site selection and Hugo voting. This is not currently a popular idea. (Note that these two duties are currently carried out by the sitting Worldcon of any given year.) The resolution was tabled, which had the effect of killing it without requiring a direct vote. Thus all the continuing resolutions continue to continue <grin> but in many cases will continue to be ignored.

A resolution was proposed to change the standing rules to prevent the *Preliminary* (first day) Business Meeting from amending a Constitutional amendment that is pending ratification. After very substantial debate this resolution passed 37-26. Note that this does not prevent the *main* Business Meeting from doing this.

A resolution was proposed to add a provision to the standing rules that no business meeting shall begin before 10A or after 1P local time. This was in large part a reaction to Chicon scheduling the Business Meetings to begin at 8:30A. This resolution passed easily though it was noted that at least *some* people would show up no matter when the meetings were held.

the meeting would not be gavelled to order until 9A, but one needs to show up early to read all the various motions being proposed. For most of the results from the Business Meeting see the sidebar, but there is one thing I'll mention here. I was (by far!) not the only one who was upset with this early start time. A change to the Standing Rules was adopted that (for future Worldcons) the Business Meeting must start between

10A and 1P local time. There was also a resolution that had the effect of asking the chair of the meeting to delay the start time for the Saturday and Sunday meetings. That effort was, in the end, partially successful.

After the Business Meeting I got ready for the one event I had planned that would take me away from the area of the convention. A little over two years ago I had eaten at the

Programs, We Don't Need no Stinkin' Programs

by Mike Kennedy

When it comes to programming, Worldcons tend to try to be all things to all people. Chicon 2000 may have broken that mold, at least in part.

With as many as 17 separate "small" programming areas, plus 3 tracks of readings, plus 3 tracks of Children's Programming, plus Kaffeeklatsches, plus filking, plus autographing sessions, plus several dances, plus gaming, plus video, plus a handful of films, plus numerous special events, one would think that every combination of topic, author, etc. would be covered. Yet it did not seem so.

Personally I found very little (other than several of the big events) that excited me in the programming. This may have made it seem like there was less going on than at previous Worldcons I had attended. Then too, there were fewer slots for programs than you might be guessing, though there were still over 400 items in the 17 "small" programming rooms. Most items (including readings, children's programming, etc.) were scheduled on a 90 minute grid (including 15 minutes scheduled at each changeover) rather than the traditional hour. I actually applaud that aspect of the schedule — at least for the most part — since trying to cram in multiple viewpoints when a panel has more than 3 or so participants is very difficult in the 50 minutes or so available during an hour-long panel. Having readings run an hour and a quarter is probably not *too* bad either. Many voices would not hold up for that long a reading, *per se*, but it allows time for autographs and the like without starting to infringe on the time allotted for the next event.

The 90-minute grid was probably responsible, in part, for the decision to start programming at 8:30A. That gave them (typically) six or seven 75-minute program items in a given room, starting at either 8:30A or 10A and ending a quarter hour before 7P. (No Thursday programs started before the 10A slot and many rooms were either unused or started significantly later.) Some items were allotted two (or very rarely more) consecutive slots. I tried to do a numeric comparison between Chicon 2000's programming schedule and that of the previous US Worldcon (Bucconeer in 1998) but found it difficult to make it an apples-to-apples comparison. However, it did seem like Bucconeer had noticeably more individual items scheduled.

The big events were scheduled to start at 8P plus or minus a half hour. There was at least one major gaffe in scheduling this type of showcase event, though, with the Chesley Awards and the Guest of Honor Speeches significantly overlapping on Friday evening. I was not pleased and was probably not the only one. (For further ranting on this see the main article.)

One major plus for the programming was that there was very little volatility. The daily zine staff did publish daily change sheets for the programs, but there were so few changes that the change sheets could be printed in very large type. And the changes tended to be along the lines of added or dropped participants plus new items more than changes in time/place or deleted items. In this respect the programming staff seemed to have done their pre-con homework very well.

Rainforest Cafe (actually two of them) in Orlando. At the time I didn't fully realize that the chain was not actually associated with Disney, since both the restaurants in the Orlando area were on Disney properties. There are none of the chain very close to Huntsville (though one just opened in Nashville) so when I found out that there was one located fairly close to the Worldcon hotel I started planning an excursion. In the end only five of us made it there for lunch. Those that opted out certainly missed a fun trip. The food is pretty good, but it's the general wackiness of the ambiance (a complete rainforest motif, animatronic animals, safari-suited wait staff, thunderstorm sound effects, etc.) that appeals to me. The tab for five people (three with alcoholic drinks) came to somewhere around \$120, including tip. Not bad, really. After lunch most of the group picked up small gifts or souvenirs in the retail area, which makes up perhaps 30% of the total floor space of the restaurant.

After-lunch torpor ruled for a while, but I bravely decided to change out of my mundane restaurant-going clothes back into something a little more fannish and trek down to the Con Suite, the Dealers Room, and the Art Show.

For the Con Suite, the convention took over one of the smaller restaurants/bars in the Hyatt (Mrs. O'Leary's), located in a spot very convenient to both towers and reasonably convenient to those coming in from other hotels. A Worldcon Con Suite is in many senses a difficult proposition to pull off. It's probably impossible to reproduce the intimacy possible at a small local/regional con. Mrs. O'Leary's had booths around the perimeter of the room which helped somewhat in that —

one could hide away a group of up to about 4 or 5 and chatter away on personal concerns, anonymous in the crowd. The soft drink selection wasn't *too* awful and beer was available for those so inclined. But the food arrangement left something to be desired, at least in the aesthetic sense. There were large disposable rectangular aluminum containers scattered about with various munchies. While the efficiency of this method can't be disparaged, I was struck by the psychic resemblance to cattle feeding stations. Moo.

After leaving the Con Suite I made my way from its second-floor location down several sets of escalators and through various twisty corridors to the third sub level where the Dealers Room and Art Show lay. I made one pretty swift pass through the former but took my time in the latter. The Dealers Room was up to Worldcon standards. The only category missing (as far as I noticed) was an armorer. I don't know if local government regulations or convention policies were to blame. The Art Show was wonderful, though as usual the number of pieces that both "spoke" to me and were even potentially in my price range was very low. I did put in bids on two small cute pieces.

Actually my Art Show jaunt was broken into two pieces. After taking in the 3-D art and the Print Shop, I remembered that I needed to get my vote in for the 2003 Worldcon Site Selection. Fortunately that was only one escalator ride up to the "concourse" area where the Site Selection table was. The area was very efficiently set up and I was able to cast my ballot (along with the requisite \$35 fee for a Supporting Membership

in whichever bid won) in short order and return to the Art Show.

Having enjoyed the Chinese takeout the night before, I decided to make that my dinner choice again on Friday. That gave me some time to relax before attending the Chesley Awards. Check the appropriate sidebar for the results of the ceremony, then fasten your seat belts, tighten the chin strap on your helmet, and return back to this rant, er I mean commentary. No, I guess I mean rant.

The third and lowest sub level under the east tower of the Hyatt is know as Riverside Center (aka Wacker Hall). This cavernous space was partitioned with curtains to create the Art Show, the Dealers Room, and the Live Stage Area. That latter area was selected by the committee for the Chesley Awards. To say it was inadequate to the task is a gross understatement.

The start of the presentation was delayed for 15 minutes or so while it was determined that the lights in the hall could not be dimmed to make the slides of the nominated art visible to the audience. Nor could selected parts of them be turned off — it was all or nothing. And to top it off if the lights were (inadvisably) turned off (at great cost) the union would not turn them back on until the next morning. Go figure.

Then there was the jury-rigged sound system. To make the words of the presenters audible it had to be cranked up to the edge of feedback. Even then it was not clearly audible in the back of the room. And the microphone stand wouldn't keep the mike turned in the proper direction — it kept skewing at a 45° angle to the stage. This no doubt contributed to the less than adequate sound.

Then there was the fact that the hall did not have enough seating for the over 250 people that attended. I waited with baited breath for the wrath of the union to come down on the con when fans started bringing in extra chairs on their own. And let's not even mention that this was a very utilitarian space — concrete walls and pillars, fluorescent lighting, cheap carpet, that sort of thing — hardly the type of space one would

think of when hosting a prestige event.

All of this leads me to believe that there was a startling lack of communication between the concom and ASFA, which presents these awards, or that there was a startling lack of care taken by the concom. The fact that the Chesleys were scheduled opposite the Guest of Honor speeches takes this one step further, to the point where I begin to suspect a deliberate disrespect on the part of the concom for artists in general or ASFA in particular. Consider this — the convention's Artist Guest of Honor, Bob Eggleton, was nominated for two Chesley Awards and was sponsoring one of the award categories as a memorial to his recently-deceased father. Mr. Eggleton had to choose whether to attend the Chesleys or the Guest of Honor speeches. Enough said?

OK, rant over — you may now unbuckle your seat belts and loosen your chin straps.

After the Chesleys there was a very nice reception in the Art Show. This was one of only two parties I made it to on Friday night. After the reception I shortcut the *very* long line for the elevator and walked up to my room. (By the way, the Hyatt was providing crowd control for the elevator lobby — at least the one in the east tower — which was undoubtedly needed.) I called around and found out where the Spades game was being held then walked up another several flights and caught an elevator up to the game. I lost both games that night, though I tried to blame the second loss on a combination of one drink from the Xerps in 2010 “bid party” (yea Huntsville!) which was being held next door to the game and sugar from the licorice jellybeans kindly provided by David Weber.

Saturday started too damn early again, in no small part because of getting to bed at 2A after Spades. The Business Meeting was moved to the Hyatt which *would* have been more convenient if I had know this before walking over to the Fairmont Hotel. The Saturday meeting was set to begin at the same time as Friday, though the start of the Sunday meeting could be delayed because all the substantive business was

Chesley Awards

The 15th annual Chesley Awards were presented at a 7:30P ceremony on Thursday 1 September 2000 at Chicon. The awards are presented by ASFA, the Association of Science Fiction and Fantasy Artists. Further information about ASFA (including photographs of many of the nominated works) may be found at <<http://www.asfa-art.org/>>.

The Chesleys are named in honor of Chesley Bonestell, noted astronomical artist. This set of awards recognized works from calendar year 1999. The winners were:

AWARD FOR CONTRIBUTION TO ASFA

Wizards of the Coast for financial support, design and layout of the Chesley brochure, and donation of time of their personnel to ASFA

BEST MONOCHROME UNPUBLISHED

Rick Berry for *Artemis*

BEST COLOR UNPUBLISHED

Stephen Hickman for *At the Entmoot*

BEST THREE-DIMENSIONAL

Johnna Klukas for *From the Astrologer's Anteroom* (wood and stone)

BEST ART DIRECTOR

Ron Spears for *Wizards of the Coast*

BEST INTERIOR ILLUSTRATION

James Gurney for *Dinotopia: First Flight* by James Gurney (Harper Collins)

BEST COVER ILLUSTRATION: MAGAZINE

Bob Eggleton for *The Magazine of Fantasy & Science Fiction*, August 1999

BEST GAMING PRODUCT

Brom for *Warriors of Heaven/Guide to Hell* (2 sided *Duelist* insert poster)

BEST PRODUCT ILLUSTRATION

Richard Bober for *Cleopatra* (Plate Art — Bradford Exchange)

BEST COVER ILLUSTRATION:

PAPERBACK BOOK

John Jude Palencar for *The Terrorists of Irustan* by Louise Marley (Ace)

BEST COVER ILLUSTRATION:

HARDBACK BOOK

Michael Whelan for *Otherland: Mountain of Black Glass* by Tad Williams (DAW)

AWARD FOR ARTISTIC ACHIEVEMENT

Stephen Hickman

covered on Saturday.

The Business Meeting ended early enough that I could dash back up to my room and catch up on this report, inserting items from the night before. Then it was a mad dash down to an 11:30A panel where the two bidders for the current Worldcon site selection (either Toronto or Cancun in 2003) were answering questions. I'd already voted but I wanted to see what they had to say nonetheless — and perhaps get an idea which way other fans were leaning. It was reasonably informative and enjoyable, but by 12:30 it was getting fairly repetitious. And redundant too. Not only that but they were covering the same ground as earlier.

I cut out on the last 15 minutes of their scheduled time and ducked into the Internet Lounge just long enough to find nothing but spam. Sigh. (But then again, at least I didn't have any dire reports awaiting me!) I was wandering aimlessly about the hotel lobby, trying to decide where to eat lunch, when a pair of friends stopped to chat on their way to some appointment. They recommended Hoolihan's which was located only a short walk away. I decided that a substantial lunch was needed to offset the jitters from too little sleep (with lunch to be followed by a nap perhaps) and took their recommendation. While being seated I ran into Sam Smith who was just finishing his lunch. I joined him and we had a nice chat while I waited for my food and continued while I was stuffing my face with an enormous burger, fries, and other accompaniments. This made him late for a 1:30P panel he wanted to drop in on, but that was OK since he mostly wanted to say hello to Toni Weisskopf and could accomplish that task as long as he got there well before it was over.

There were a couple of panels I was tempted to attend on Saturday afternoon and early evening, but decided that a long nap was probably the better idea since I would need it to make it through the Hugo Awards and parties/cards/whatever to come in the late evening.

The Hugo Awards were held in the Fairmont starting at 8P. The ballroom was nearly full and I knew that a number of people chose not to go because they could see it live on the Hyatt's in-house cable. Since the same ballroom was to be used for the masquerade, and since that event usually outdraws the Hugos, I wondered how they were planning to shoehorn everyone in. The ceremony itself got underway with only a short delay at the start. Toastmaster Harry Turtledove was dapper and quite funny. In addition to the Hugos themselves, the Big Heart Award and the Seiun Awards were presented. Also, the winners of the Student Science Fiction Contest were announced and a short, very funny, somewhat tongue-in-cheek documentary on the history of women in science fiction was shown. The production values on the entire ceremony were quite good, with only a few bobbles, all of which were non-critical. In my humble opinion the people who ignored the Hugos and even those who watched on TV missed one of the best shows at the convention. The ceremonies were over a little before 10P. I'm sure there will be the usual bunch of critics saying they took too long, but I think they miss the point that this is a *ceremony* and should not be rushed inappropriately. Besides, things mostly moved along quite well. The total "wasted" time couldn't have been more than 10 minutes.

After trooping back over the the Hyatt I found the expected crush trying to get on the elevators. The line stretched as far as the eye could see. Fortunately I once again took advantage of my third-floor room and walked up the stairs. After changing clothes and confirming the card game was still going on, I hiked up a few more sets of stairs before attempting

Hugo Awards

The Hugo and Campbell Awards were presented at a 8P ceremony at Chicon on 3 September 2000. The awards are for works from calendar year 1999. The winners were:

BEST NOVEL

A Deepness in the Sky by Vernor Vinge (Tor)

BEST NOVELLA

"The Winds of Marble Arch" by Connie Willis (*Asimov's* 10-11/99)

BEST NOVELETTE

"10¹⁶ to 1" by James Patrick Kelly (*Asimov's* 6/99)

BEST SHORT STORY

"Scherzo with Tyrannosaur" by Michael Swanwick (*Asimov's* 7/99)

BEST RELATED BOOK

Science Fiction of the 20th Century: An Illustrated History by Frank M. Robinson (Collector's Press)

BEST PROFESSIONAL EDITOR

Gardner Dozois

BEST PROFESSIONAL ARTIST

Michael Whelan

BEST DRAMATIC PRESENTATION

Galaxy Quest (DreamWorks SKG) Directed by Dean Parisot; Story by David Howard; Screenplay by David Howard and Robert Gordon

BEST SEMIPROZINE

Locus edited by Charles N. Brown

BEST FANZINE

File 770 edited by Mike Glyer

BEST FAN WRITER

Dave Langford

BEST FAN ARTIST

Joe Mayhew

JOHN W. CAMPBELL AWARD FOR BEST NEW WRITER (not a Hugo)

Cory Doctorow

to catch an elevator to the 24th floor. Even with this expedient it took quite a while to make it up. I finished up one game for Kerry Gilley who had to step out to a party to do some business. I managed not to squander his large lead, but still limped rather than strode to victory.

After that I decided to make a quick circuit of some parties myself. The first stop was on the 24th floor for a multi-con combined party representing Missouri fandom. I also made it back to another night at the Charlotte in 2004 bid party and a just-for-the-hell-of-it hoax bid party for 1-5 in 2005. More Spades topped off the night. I lost the game but at least had the satisfaction of making good on a chancy nil bid. Bedtime came before 2A (though only a little before) with the prospect of having to choose between breakfast and sleeping in a bit on Sunday morning.

Not surprisingly the sleep won. The Business Meeting was my first order of, er, business on Sunday. The major business conducted was the official announcement that Toronto won the rights to host the 2003 Worldcon. You can see voting statistics elsewhere in this issue.

Following that I made a pilgrimage to the retrospective exhibit of classic science fiction art. This was put together for

Awards Roundup

Each year many awards are announced or presented at Worldcon. Chicon 2000 was no exception. This roundup covers awards given out at many different ceremonies over the course of the convention.

BIG HEART AWARD

Two Big Heart Awards were given this year — to **Robert Silverberg** and **Jack Williamson**. Mr. Williamson was not able to attend the con but his fans will be happy to hear he's still publishing after over 70 years, with a short story to appear later this year.

SEIUN AWARDS

Sometimes called the Japanese Hugos, the Seiun Awards include two categories for works translated into Japanese. The awards were announced 5 August 2000 at the 39th Japan Science Fiction Convention. The two awards for translated works were presented at Worldcon during the Hugo Ceremonies. Winners for calendar year 1999 are:

"Out of the Everywhere" by James Tiptree Jr., translated by Norio Ito — Translated Short Story

Kirinyaga by Mike Resnick, translated by Masayuki Uchida — Translated Novel

Good Luck Sento Yosei Yukikaze by Chohei Kanbayashi — Japan Long Fiction

"Taiyo no Sandatsusha" by Hosuke Nojiri — Japan Short Fiction

Bebop by Shin-ichiro Watanabe — Media

Itihaasa by Wakako Mizuki — Comic Strips/Books

Kenji Tsuruta — Art

AIBO by Sony — Non-fiction

PROMETHEUS AWARDS

The Prometheus Awards are presented by the Libertarian Futurist Society to recognize sf/fantasy with a libertarian theme or ideas. This year's winners were:

Vernor Vinge for *A Deepness in the Sky* — Prometheus Award for 1999

Hans Christian Andersen for "The Emperor's New Clothes" — Hall of Fame Award

GOLDEN DUCK AWARDS

The Golden Duck Awards < <http://www.goldenduck.org/> > for children's and young adult sf are sponsored by SuperConDuckTivity, the organization that puts on DucKon. The winners were:

Hush, Little Alien illustrated by Daniel Kirk — Picture Book Award

I was a 6th Grade Alien by Bruce Corville — Middle Grades Award (grades 2-6)

The Games of Worlds: Out of Time by Roger MacBride Allen — Hal Clement Award (young adult)

An Honorary Award went to **J. K. Rowling** for the Harry Potter series as being a gateway to good reading for children and adults

SIDEWISE AWARDS

The Sidewise Awards recognize achievement in Alternate History fiction. Winners included:

Resurrection Day by Brendan DuBois — Best Long Form

"The Eight Register" by Alain Bergeron, translated by Howard Scott — Best Short Form

A Special Lifetime Achievement Award went to **Randall Garrett** for such works as *Lord Darcy Investigates*, *Murder and Magic*, and *Too Many Magicians*

ULTIMATE SCIFI CONCEPTS CONTEST

The contest was sponsored by D³ Press. The winner was **Mike Dwyer** for Death by Koala.

WEBS OF WONDER

This award for sf-oriented websites was sponsored by *Analog*. Winners were James van Pelt and Andrew E. Love. The winning sites may be viewed at < <http://www.analogsf.com/wow> >.

HOGU AWARDS

These annual, um awards were announced. Please note that the source (issue 16 of the *Chicago Moon-Times*) identified this as a partial list.

The DeRoach Award for Putridity in Everyday Life — **John Travolta**

The Aristotle Award for Grand Master Lifetime Achievement in Putridity — **Bill Gates**

Best New Feud (starting 1999 or later) — **Reform Party vs. Reform Party**

Best Professional Hoax — **Hillary Rodham Clinton, New York**

Worst Fanzine Title (aka the Aard Daze Award) — **<http://www.<anything>.html>**

Best Dead Writer (must be living to qualify) — **William Shatner**

Best Pseudonym — **Sir Elton Hercules John**

Devo Award for that which has done the most to harm science fiction — **Battlefield Dearth**

Best Fan Hoax — **Harry Andruschak as Sara Reichert**

Cuisinart Award for Worst Editing in TV, movies, etc. — **TNT version of Crusade** (canceled in advance)

Special Banglebash Award — **Who wants to Marry a Survivor?**

Closest Encounter of the Fourth Kind — **Pat Buchanan and his ex-running mate**

Space Geek of the Year Award — **Tim Allen**

Traffic Jams, Jellies, & Preserves Award — **Hyatt Elevators** (on manual control)

Most Erotic Line — **"Seven of Nine? 42 of D!"**

Most Bizarre Hall Costume — **Mark McNary in a toga serving Bio-Hazard**

Hogu Special Award for Lifetime Achievement — **Robert Sacks**

the con by Alex and Phyllis Eisenstein, drawing heavily from their own collection but also bringing in pieces from a number of major collectors. After lunch (Hoolihan's again) I made another art trip, this time to the Art Show where I found out that the two pieces I had bid on earlier had apparently gone to auction. Oh well. I ran into a friend I hadn't seen in two years and chatted for a while. She had come from one of the art auctions and was headed back into the show itself to place more

last-minute bids. I resisted the urge to do the same.

And speaking of bids, I spent the next three hours in the combined charity auction. Two fan funds (DUFF and TAFF) and two professional organizations (SFWA and ASFA) alternated auctioning items. Several Tuckerizations pulled in the highest prices, with one by Lois McMaster Bujold going for an even \$1000. Several others went for \$500 and more. I bid on a number of items, but unfortunately the other people in the

Site Selection Results

The site of the 61st Worldcon, to be held in 2003, was selected by a vote conducted before and at Chicon. Toronto won the vote over Cancun. The voting statistics follow.

	Pre-Con	Thu	Fri	Sat	Total
Toronto	253	162	389	571	1375
Cancun	50	25	41	131	247
No Preference	15	4	10	27	56
None of the Above	3	0	2	3	8
Write-Ins:					
Minneapolis in '75	0	1	0	4	5
Rottness Island	0	0	0	4	4
Angle Grove	1	0	0	0	1
Tranquility Base	0	0	1	0	1
Hogsmeade	0	0	0	1	1
Totals	321	193	443	741	1698
Needed to Win					822

room also knew the value of the items I was going after and seemed to have deeper pockets. The best item that I missed out on was an interior illustration from an early printing of one of E. E. "Doc" Smith's books signed by both the artist and Doc himself. I let that go *far* too cheap at under \$200.

I succumbed to Chinese takeout again for supper, followed by a little work on this report. While perusing the most recent issue of the con's newszine I ran across an article from the concom practically begging people not to go to the masquerade, but to watch it on the hotel cable instead. This, as they say, is tiresome. I know it is hard to plan for one major event that outdraws everything else (though the Hugos come close) but a Worldcon really should try as hard as possible to have a seat for everyone who wants to watch the Masquerade in person. The most persuasive argument I have heard against this is that the viewing in a hall that big is very poor for a large number of the audience. That may indeed be true, but the experience of being in the hall with even a poor view (routinely supplemented by large screen video these days) is entirely different from seeing it on a television.

So I trooped over to the Fairmont in time to get in line about 15 minutes before the doors were scheduled to open, which was in turn 45 minutes before the 8:30P scheduled start. Even on arriving at the end of the line, the con was discouraging people by saying that the number of people in line already might be enough to fill the hall. They were drastically wrong. The doors opened a bit early and I ended up with a seat that, while not first rate, was certainly not awful. I was a little over halfway back in the hall, though quite a bit to one side. The room did eventually fill up but not until the last minute.

There were 38 entries in the masquerade. None of them sucked, which is saying a lot already. I'd say that 2 or 3 of them were of the highest caliber both in terms of costume and presentation, while another dozen or so were really quite good. Humor prevailed; relatively few of the entries went for straight dramatic presentations. Of course, the percentage of humorous entries was helped by the fact that 9 of them were by the Lunatic Phrynge (the Philadelphia chapter of the International Costumers Guild) and all on the same theme — cows. You had to be there. Production values at the Masquerade were mostly good, though 2 or 3 of the contestants were accidentally disadvantaged to one degree or another by sound or lighting problems. From later discussions with a couple of people who watched the Masquerade in their hotel room, that video feed was the

same as the one shown on the large video screen to one side of the stage. That feed did suffer badly from video's lack of dynamic range and narrow field of view. Live was definitely the way to go and I'm happy I spent the time in line.

The line to get to the elevators in the Hyatt was at least as bad as after the Hugos the night before. Once again I climbed up to my room, joined a short while later by Sam Smith. We waited out some of the worst of the crowd then walked up a few floors and caught an elevator to the Spades game. I didn't make it to any parties that night. It's a good thing I enjoy playing (and kibitzing) the game since my luck wasn't all that good at that session. Kerry Gilley did end up winning one game I started and then turned over to him when I needed to take a break. I think I finally got to bed around 2:30A after the game broke up and I did some more work on this report. Thank ghod there was no Business Meeting required on Monday.

I did get up early enough (barely) on Monday to eat a "real" breakfast (versus the takeout bagels that had been my breakfast the previous two days). Hoolihan's had a breakfast buffet that I decided to try out. Most things were pretty good, but I couldn't bring myself to trust grits made that far north. I should have made the same decision on the biscuits. Otherwise it was good. It turned out to be cheap also. Another fan who was eating alone invited me to join him. We had a pleasant conversation and when the single check came he graciously offered to cover it. I graciously (I hope) accepted, but insisted on leaving the tip.

It was near 11A by the time I made it back from the restaurant to the Hyatt. I did a little tour around the hotel in general and the Dealers Room in particular. I didn't find anything that called my name loud enough to make me buy it, but I did manage to say some goodbyes to various friends who were leaving. I also confirmed that I had indeed not been successful in any of my Art Show bids. Oh well. I had earlier run into some of the Spades group so I knew I would be up late playing cards. I decided that a nap was in order and managed to get in nearly 2 hours before the 3P Closing Ceremonies I wanted to attend.

I got the the room for Closing Ceremonies in plenty of time. The fans were amusing themselves by batting balloons around. Everyone seemed to be in the properly silly mood. Chicon chair Tom Veal conducted the ceremony very nicely. There were sober moments like the moment of silence for fans now lost to us. There were warm moments like the sincere thanks to several volunteers who had gone far beyond the call of duty in one way or the other. And there were funny moments like the presentation of an Ex-Worldcon Chair ribbon to Mr. Veal by Todd Dashoff, the chair of next year's Worldcon.

After that I tracked down the Spades gang where they were helping Klone Newell get his stuff together and out of the Dealers Room. We made plans to meet in the lobby to make the trek to an Italian restaurant they wanted to visit at dinner. The plans gave me just enough time to catch up on this report and put my feet up for a few minutes.

Dinner was very good — not quite excellent perhaps, but very good. Afterwards we retired to the room of some of the Spades group and proceeded to, well play Spades. I did pretty well on the night, going 1 and 1. I decided to skip the official dead dog party but worked in a quick trip to the Charlotte party (one of very few announced parties for Monday night) where I had some ice cream. They seemed to finally be out of their signature barbecue. By 11:30P I was headed to my room to pack up and hit the sack. My flight wasn't until 10:10A but the shuttle schedule dictated I be ready to leave by a little after 8A. I hadn't had a lot of luck getting the alarm clock set right so I

Upcoming Worldcons and Bids

by Mike Kennedy

Worldcon sites are currently selected three years in advance so the locations for 2001–2003 are already set. Bids have been announced for various future years and there are rumors of other bids.

2001

The 59th Worldcon, aka The Millennium Philcon, will be held at the Pennsylvania Convention Center in Philadelphia PA. The dates are 30 August–3 September 2001. Invited guests include Author GoH Greg Bear, Artist GoH Stephen Youll, Editor GoH Gardner Dozois, Fan GoH George Scithers, and Toastmaster Esther Friesner. Memberships currently cost \$145 but go up to \$160 on 30 September 2000. Further information may be obtained via their web site <<http://www.netaxs.com/~phil2001/>>, or by sending email to <phil2001@netaxs.com>, or by writing The Millennium Philcon, P. O. Box 310, Huntingdon Valley PA, 19006-0310.

2002

The 60th Worldcon, aka ConJosé, will be held at the McEnery Convention Center in San José CA. The dates are 29 August–2 September 2002. Invited guests include Writer GoH Vernor Vinge, Artist GoH David Cherry, Fan GoHs Bjo and John Trimble, Imaginary GoH Ferdinand Feghoot, and Toastmaster Tad Williams. Memberships currently cost \$120 with future increases to be announced. Further information may be obtained via their web site <<http://www.conjose.org/>>, or by sending email to <info@conjose.org>, or by writing ConJosé, P. O. Box 61363, Sunnyvale CA 94088-1363.

2003

The 61st Worldcon, aka Torcon 3, will be held at the Metro Toronto Convention Centre in Toronto ONT Canada. The dates are 28 August–1 September 2003. Invited guests include Guests of Honour George R. R. Martin, Frank Kelly Freas, and Mike Glyer plus Toastmaster Spider Robinson. Additionally they have selected Robert Bloch as GoHst of Honour, aka the spirit of Toronto Worldcons. Memberships currently cost \$115 (US) with that rate being good through the end of 2000. Further information may be obtained via their web site <<http://www.torcon3.on.ca/>>, or by sending email to <info@torcon3.on.ca>, or by writing Torcon 3, P. O. Box 3, Station A, Toronto ONT, Canada M5W 1A2.

2004

There are two bids extant for the 2004 Worldcon, Boston MA and Charlotte NC. The vote will be administered by The Millennium Philcon, the 2001 Worldcon. Charlotte's bid dates are 25–29 August 2004 and their proposed main facility is the Charlotte Convention Center. I was not able to quickly find information on Boston's bid dates; their proposed main facility is the Hynes Convention Center. Further information on these two bids may be found at their respective web sites: Charlotte at <<http://www.scenic-city.com/charlotte2004/>> and Boston at <<http://www.mcfi.org/>>.

2005

The only serious bidder for the 2005 Worldcon seems to be a UK bid for Glasgow Scotland. They have not firmed up the exact bid dates, though the leading candidate seems to be the weekend before the US Labor Day weekend. Proposed facilities are similar to those used for the 1995 Glasgow Worldcon, though the convention center has been expanded and refurbished plus there is a second small hotel adjacent. Additionally, transportation to the convention center from other hotels has reportedly been improved. Further information on this bid may be found at <<http://www.uk2005.org.uk/>>.

2006

Bids for both Dallas TX and Los Angeles (actually Anaheim) CA seem to be active for 2006. Further information on the Dallas bid may be found at their web site <<http://www.rubberrodeo.com/dallas2006/>> though that site does not seem to have been updated in about a year. I have no other information on the LA bid, though I have seen the rumor of their bid in more than one place.

2007 AND ONWARD

The only active bid for 2007 seems to be for Tokyo Japan. This is the first bid for a Japanese Worldcon. If they win the bid the Worldcon will be held in conjunction with the annual Japan SF Convention, which usually draws from 1000–2000 attendees. Further information may be found at their web site <<http://www.nippon2007.org/>>. There is a semi-reliable rumor that Australia (Melbourne) was considering a bid for 2007 but decided to put off their bid until perhaps 2009 after Japan settled on 2007 instead of 2005.

left a 7A wake up call as a backup, packed, and got to bed about 12:30A.

Hotel checkout was painless since I used the video check-out option shortly after I got up. The final printout was waiting for me when I got downstairs less than 45 minutes later. The airport shuttle was not quite as painless since it was crammed full by the time we left the Hyatt, short-cutting several other hotels on the normal route. It still took the better part of an hour to make it to O'Hare through rush hour traffic. (Incoming traffic was, of course, even worse.)

It's a pity that you have to end a trip out of town by traveling. The trip back was semi-hell — especially the flight from Chicago to Atlanta on a very crowded 757. But make it back I did, with my brother picking me up at the airport. Hey, my luggage even made it. Several hours later I went back to the

airport to pick up Sam which I took to be the final end of the trip for me. It was a fun con and I was very glad I went, but also very glad to be home.

The highest attendance number I saw quoted for the con was 5736 as of Sunday evening. Between sales of one-day memberships Monday and an unknown number of no-show pre-registered members, I suspect that Chicon 2000's total membership was in the neighborhood of 6000.

Next year's Worldcon will be held in Philadelphia 30 August–3 September 2001. It will be known as The Millennium Philcon. Their invited guests include Author GoH Greg Bear, Artist GoH Stephen Youll, Editor GoH Gardner Dozois, Fan GoH George Scithers, and Toastmaster Esther Friesner. Further details can be found at <<http://www.netaxs.com/~phil2001/>>.

Hugo Award Nomination Statistics

BEST NOVEL

334 Nominations for 183 novels

- 103 A Deepness in the Sky by Vernor Vinge
- 74 A Civil Campaign by Lois McMaster Bujold
- 66 Cryptonomicon by Neal Stephenson
- 46 Harry Potter and the Prisoner of Azkaban by J. K. Rowling
- 44 Darwin's Radio by Greg Bear
- 39 Flashforward by Robert J. Sawyer
- 31 Ender's Shadow by Orson Scott Card
- 26 There and Back Again by Pat Murphy
- 26 The Fifth Elephant by Terry Pratchett
- 21 Souls in the Great Machine by Sean McMullen
- 21 Teranesia by Greg Egan
- 20 On Blue's Waters by Gene Wolfe
- 15 A Clash of Kings by George R. R. Martin
- 15 The Conquerer's Child by Suzy McKee Charnas
- 15 Forever Free by Joe Haldeman

BEST NOVELLA

191 Nominations for 58 novellas

- 40 "The Winds of Marble Arch" by Connie Willis
- 36 "Hunting the Snark" by Mike Resnick
- 34 "Forty, Counting Down" by Harry Turtledove
- 28 "The Astronaut From Wyoming" by Adam-Troy Castro and Jerry Oltion
- 28 "Son Observe the Time" by Kage Baker
- 27 "Argonautica" by Walter Jon Williams
- 26 "The Executioners' Guild" by Andy Duncan
- 25 "The Actors" by Eleanor Arnason
- 22 "Reality Check" by Michael A. Burstein
- 21 "The Wedding Album" by David Marusek
- 20 "The Exile of Evening Star" by Allen Steele
- 17 "Twenty-One, Counting Up" by Harry Turtledove
- 16 "Orphans of the Helix" by Dan Simmons
- 15 "Crocodile Rock" by Lucius Shepard
- 14 "Baby's Fire" by Robert Reed
- 14 "Dapple: A Hwarhath Historical Romance" by Eleanor Arnason
- 14 "Living Trust" by L. Timmel Duchamp
- 13 "Old Music and the Slave Woman" by Ursula K. Le Guin
- 10 "Epiphany" by Connie Willis

BEST NOVELETTE

168 Nominations for 130 novelettes

(six nominees on final ballot due to a tie)

- 21 "The Chop Girl" by Ian R. MacLeod
- 20 "Stellar Harvest" by Eleanor Arnason
- 17 "The Secret History of the Ornithopter" by Jan Lars Jensen
- 16 "Border Guards" by Greg Egan
- 15 "Fossil Games" by Tom Purdom
- 15 "10¹⁶ to 1" by James Patrick Kelly
- 14 "Green Acres" by Allen M. Steele
- 14 "Nodaway" by Robert Reed
- 14 "The Queen of Erewhon" by Lucy Sussex
- 13 "Sky Eyes" by Laurel Winter
- 12 "How to Make Unicorn Pie" by Esther Friesner
- 11 "Dragons Teeth" by Lois Tilton
- 11 "A Martian Romance" by Kim Stanley Robinson
- 10 "Game of the Century" by Robert Reed
- 10 "A Hero of the Empire" by Robert Silverberg
- 9 "Darkrose and Diamond" by Ursula K. Le Guin

- 9 "A Knight of Ghosts and Shadows" by Gardner Dozois
- 9 "Smart Alec" by Kage Baker
- 9 "Vultures" by Stephen L. Burns
- 8 "Daddy's World" by Walter Jon Williams
- 8 "Mount Olympus" by Ben Bova

BEST SHORT STORY

189 Nominations

- 26 "Ancient Engines" by Michael Swanwick
- 25 "macs" by Terry Bisson
- 22 "Scherzo with Tyrannosaur" by Michael Swanwick
- 18 "Hothouse Flowers" by Mike Resnick
- 14 "Sarajevo" by Nick DiChario
- 13 "Arthur Sternbach Brings the Curveball to Mars" by Kim Stanley Robinson
- 13 "The Dynasters" by Howard Waldrop
- 13 "People Came From Earth" by Stephen Baxter
- 13 "Spindrift" by Stephen Baxter
- 11 "Evolution Never Sleeps" by Elizabeth Malarette
- 11 "Jennifer, Just Before Midnight" by William Sanders
- 11 "Riding the Giganotosaur" by Michael Swanwick
- 10 "The Cost of Doing Business" by Leslie What
- 10 "Stealing the Sun" by Ron Collins
- 8 "Democritus' Violin" by G. David Nordley
- 8 "Hunting Mother" by Sage Walker
- 8 "Smoother" by Terry Bisson
- 8 "Yurek Rutz, Yurek Rutz, Yurek Rutz" by David Marusek

BEST RELATED BOOK

167 Nominations for 74 related books

- 51 Science Fiction of the 20th Century by Frank M. Robinson
- 32 The Science of Discworld by Terry Pratchett, Ian Stewart, and Jack Cohen
- 34 Minicon 34 Restaurant Guide by Karen Cooper and Bruce Schneier
- 26 Spectrum 6: The Best in Contemporary Fantastic Art edited by Cathy and Arnie Fenner
- 12 The Sandman: The Dream Hunters by Neil Gaiman and Yoshitaka Amano
- 11 The Frank Collection
- 10 Women of Other Worlds
- 9 The Sandman Companion by Hy Bender
- 8 The Borderlands of Science by Charles Sheffield
- 8 Fantasy Art Masters
- 8 Sixty Years of Ackham House
- 8 Strange Constellations: A Brief History of Australian Science Fiction
- 8 Transluninal: the Paintings of Jim Burns
- 7 Deconstructing the Starships by Gwyneth Jones
- 7 George Turner: A Life by Judith Buckrich
- 7 Pioneers of Wonder: Conversations with the Founders of Science Fiction
- 7 The Twinkling of an Eye, or My Life as an Englishman by Brian Aldiss

BEST DRAMATIC PRESENTATION

304 Nominations for 106 dramatic presentations

- 152 Galaxy Quest
- 149 The Matrix
- 103 The Sixth Sense
- 57 Being John Malkovich
- 54 The Iron Giant
- 52 Toy Story 2

- 44 Star Wars I: The Phantom Menace
- 38 Buffy the Vampire Slayer - "Hush"
- 33 The Mummy
- 19 Buffy the Vampire Slayer - "Earshot"
- 19 Princess Mononoke
- 16 Dogma
- 14 Sleepy Hollow
- 13 October Sky
- 13 The Thirteenth Floor

BEST PROFESSIONAL EDITOR

203 Nominations for 66 professional editors

- 86 Gardner Dozois
- 66 Stanley Schmidt
- 63 Gordon Van Gelder
- 49 Patrick Nielsen Hayden
- 48 David G. Hartwell
- 38 Ellen Datlow
- 35 Scott Edelman
- 22 Beth Meacham
- 13 Martin H. Greenberg
- 13 Shawna McCarthy
- 13 David Pringle
- 9 Debbie Notkin
- 8 Jim Frenkel
- 7 Jennifer Brehl
- 7 Robert Silverberg
- 7 Sheila Williams

BEST PROFESSIONAL ARTIST

196 Nominations for 103 professional artists

- 82 Bob Eggleton
- 34 Jim Burns
- 32 Don Maitz
- 32 Michael Whelan
- 21 Donato Giancola
- 15 Leo and Diane Dillon
- 15 Nick Stathopoulos
- 14 David Cherry
- 13 Frank Kelly Freas
- 12 Tom Canty
- 12 Stephen Youll
- 11 Nicholas Jainschigg
- 10 Julie Bell
- 10 Kinukyo Craft
- 10 Shaun Tan
- 9 Rick Berry

BEST SEMIPROZINE

168 Nominations for 38 semiprozines

- 93 Locus
- 54 Science Fiction Chronicle
- 48 Interzone
- 37 The New York Review of Science Fiction
- 30 Speculations
- 15 Absolute Magnitude
- 9 Aboriginal Science Fiction
- 8 Marion Zimmer Bradley's Fantasy Magazine
- 8 On Spec
- 7 Nova Express
- 7 SFWA Bulletin
- 5 SF Weekly
- 5 Weird Tales
- 4 Tales of the Unanticipated
- 3 Century
- 3 Talebones

BEST FANZINE

195 Nominations for 94 fanzines

- 56 File 770
- 40 Mimosa
- 39 Ansible
- 27 Challenger
- 27 Plokta
- 24 STET
- 19 Bento
- 16 Tangent
- 17 Fosfax
- 15 Banana Wings
- 14 Thyme
- 12 Emerald City
- 12 Quipu
- 12 Twink
- 11 Nova Express
- 11 Trapdoor
- 9 Knarly Knews
- 9 The Reluctant Familus

BEST FAN WRITER

191 Nominations for 147 fan writers

- 31 Mike Glycer
- 31 Dave Langford
- 30 Evelyn C. Leeper
- 26 Steven H Silver
- 24 Bob Devney
- 17 Guy H. Lillian III
- 17 Lloyd Penney
- 15 John Hertz
- 14 Cheryl Morgan
- 14 Maureen Kincaid Speller
- 12 Cronan Thompson
- 11 Jae Leslie Adams
- 10 Richard E. Geis
- 9 Joseph T. Major
- 9 Jo Walton

BEST FAN ARTIST

164 Nominations for 101 fan artists

- 56 Joe Mayhew
- 54 Teddy Harvia
- 26 Freddie Baer
- 23 Taral Wayne
- 21 Brad Foster
- 17 Sheryl Birkhead
- 16 Sue Mason
- 11 Alexis Gilliland
- 10 Kurt Erichsen
- 8 Ian Gunn
- 8 Peggy Ranson
- 7 Steve Stiles
- 6 Bill Neville
- 6 Charles Williams
- 5 Ray VanTilburg
- 5 D. West

JOHN W. CAMPBELL AWARD (not a Hugo)

110 Nominations for 72 new writers

- 18 Kristine Smith
- 16 Cory Doctorow
- 15 Ellen Klages
- 15 Shane Tourtellolle
- 12 Thomas Harlan
- 9 Peter Watts
- 8 Ramona Louise Wheeler
- 7 Lyda Morehouse
- 6 Keith Hartman
- 5 Tippi N. Blevins
- 5 Catherine S. McMullen
- 5 Scott Nicholson
- 4 Richard Bowes
- 4 Elizabeth Haydon
- 4 Christopher Rowe
- 4 Doug Smith
- 4 Diane Turnshek



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